Ravenloft

CLERIC NAME _____

DEITY _____

1st DOMAIN _____

CLERIC ALIGNMENT _____

DEITY ALIGNMENT _____

2nd DOMAIN _____

Utterances (0-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

Adorations (1st-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

Graces (2nd-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

Prayers (3rd-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

TURN/REBUKE UNDEAD

TURNS/DAY
3 + CHARISMA MODIFIER

☐

TURNING CHECK
1d20 + CHARISMA MODIFIER

TURNING DAMAGE
2d6 + CLERIC LEVEL + CHARISMA MODIFIER = TOTAL HIT DICE OF UNDEAD TURNED

EFFECT & DURATION
TURNED UNDEAD FLEE FOR 10 ROUNDS. IF THEY CAN'T ESCAPE, THEY COWER (+2 to attacks to hit them). IF _YOU_ APPROACH WITHIN 10 ft. OF THEM, THEY ACT AS NORMAL. IF YOU HAVE TWICE AS MANY LEVELS AS THEY HAVE HIT DICE THEY ARE DESTROYED

TURNING CHECK RESULT	MOST POWERFUL UNDEAD AFFECTED (MAX HIT DICE)
0 OR LESS	CLERIC'S LEVEL -4
1-3	CLERIC'S LEVEL -3
4-6	CLERIC'S LEVEL -2
7-9	CLERIC'S LEVEL -1
10-12	CLERIC'S LEVEL
13-15	CLERIC'S LEVEL +1
16-18	CLERIC'S LEVEL +2
19-21	CLERIC'S LEVEL +3
22+	CLERIC'S LEVEL +4

Devotions (4th-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

Benedictions (5th-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

Communions (6th-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

Litanies (7th-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

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DOMAIN PRAYER

Adjurations (8th-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

Invocations (9th-level)
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____
- ☐ _____

☐ _____
DOMAIN PRAYER

SPELLS KNOWN	SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
☐	☐	0	☐	0
☐	☐	1st	☐	☐
☐	☐	2nd	☐	☐
☐	☐	3rd	☐	☐
☐	☐	4th	☐	☐
☐	☐	5th	☐	☐
☐	☐	6th	☐	☐
☐	☐	7th	☐	☐
☐	☐	8th	☐	☐
☐	☐	9th	☐	☐

NOTES

_____

_____ DOMAIN

Granted Power:

SPELLS
1 _____
2 _____
3 _____
4 _____
5 _____
6 _____
7 _____
8 _____
9 _____

_____ DOMAIN

Granted Power:

SPELLS
1 _____
2 _____
3 _____
4 _____
5 _____
6 _____
7 _____
8 _____
9 _____